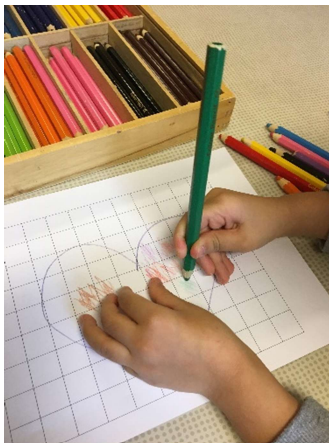
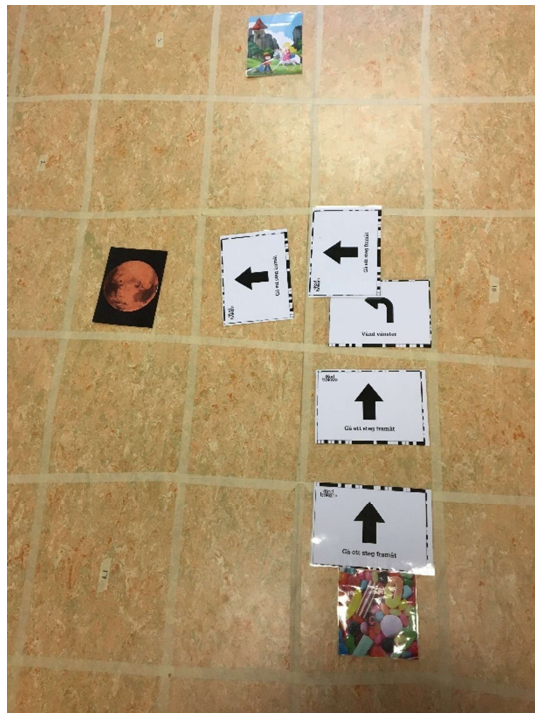


Presentation of Diamantens project



We started the project by introducing the characters from the logo. The children watched a movie showing how the robot and the girl met. In order to gain a deeper understanding of how a robot works the children began to play robots. They took turns programming each other by pressing different body parts.

Later on we challenged the children's thinking by adding cards with arrows. The programmers made tracks for the robot to follow.



Once the children had learn more about programming they started to think of a solution to the robot's problem. Would it be possible for the robot to draw a picture and in that way show the girl what it wants to say?

